

Virtual Cards: Master List

DEFENSIVE SHIELDS

DARK SIDE

•Abyss (V)

•Abyss

Careless abuse of the Force by a young Jedi trainee can have dire consequences. When hanging from the weather vane of Cloud City, Luke's balance was his only hope.

DEFENSIVE SHIELD

Plays on table. Substituted battle destinies do not count against battle destiny limits. If all your battle destinies were canceled (and not redrawn) use 1 for your total battle destiny instead. Once per game, may play a Defensive Shield from under your Starting Effect.

•Abyss (V) E

•After Her! (V)

•After Her!

"This one's a decoy!"

DEFENSIVE SHIELD

Plays on table. Unless present at a site, Leia's game text is canceled. Each Amidala stacked on a Political Effect is a senator. Once per game, may Astromech Shortage.

•After Her! (V)

•A Useless Gesture (V)

DEFENSIVE SHIELD

Plays on table. In order to play an Interrupt from Lost Pile, opponent must first stack it here (if possible) and use +1 Force for each card here, even if Interrupt is normally free.

•A Useless Gesture (V)

•Do They Have A Code Clearance? (V)

DEFENSIVE SHIELD

Plays on table. *Outrider* does not place Utinni Effects out of play. If opponent just retrieved Force using an Interrupt or Utinni Effect, you may stack that card here. Opponent's Force retrieval is reduced by X, where X = number of cards here.

•Do They Have A Code Clearance? (Ref III) (V)

•Death Star Sentry (V)

•Death Star Sentry

Death Star troopers on sentry duty observe and direct incoming starships and monitor other critical sites. They perform sensor scans for life forms and weapons.

DEFENSIVE SHIELD

Plays on table. Colo Claw Fish is canceled. Opponent must first use X Force to deploy a non-unique card (except a Jawa) to a location, where X = the number of copies of that card at that location.

•Death Star Sentry (V)

•Do They Have A Code Clearance? (V)

•Do They Have A Code Clearance?

Imperial officers are always on the lookout for Rebel espionage.

DEFENSIVE SHIELD

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•Do They Have A Code Clearance? (Cor) (V)

•Fanfare (V)

•Fanfare

The Boonta Eve crowds are always looking for new and exciting developments at every Podrace.

DEFENSIVE SHIELD

Plays on table. Cancels Order To Engage and Scramble. Once per game, may an Immediate Effect. While opponent occupies no battleground systems, Staging Areas is suspended. "Missing" on Lost In The Wilderness is treated as "landspeed = 0 for remainder of turn."

•Fanfare (V)

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•Fanfare (V)

•Firepower (V)

•Firepower

"About twenty guns. Some on the surface, some on the towers."

DEFENSIVE SHIELD

Plays on table. If opponent moves from a location you occupy during your turn, they lose 2 Force. At end of opponent's turn, if you control two battlegrounds (a site and system) and opponent deployed a card with ability and did not initiate a battle, may retrieve 1 Force.

•Firepower (V)

•I Find Your Lack Of Faith Disturbing (V)

•I Find Your Lack Of Faith Disturbing

Darth Vader ruthlessly used the Force to strike down enemies and soldiers who displeased him. He could choke victims from afar without touching them.

DEFENSIVE SHIELD

Plays on table. Unless Deep Hatred on table, opponent may use only one combat card per turn. While opponent has two Jedi on Naboo, you lose no more than 2 Force to Force drains at opponent's Naboo sites. We'll Handle This may target only droids and spies.

•I Find Your Lack Of Faith Disturbing (V)

•Imperial Detention

•Imperial Detention

In an effort to direct Luke toward Vader, Captain Bewil used his control of hatchways and lift tubes to cut off Luke's support, limiting his options and resources.

DEFENSIVE SHIELD

Play on table. I'd Just As Soon Kiss A Wookiee may not be played. For opponent to deploy a card with ability for free, they must first use X Force, where $X = 1/2$ that card's printed deploy cost (round up). For opponent to deploy a card with ability for 0 Force, they must first use 1 Force.

Original concept by Michael Pistone - Kashyyyk Regionals 2004

•Restricted Access (V)

•Leave Them To Me (V)

•Leave Them To Me

"I will deal with them myself."

DEFENSIVE SHIELD

Plays on table. At opponent's Dantooine and Subjugated planet sites, your Imperials are deploy -2 and your Force drains may not be modified or canceled by opponent. Your game text at opponent's $\Diamond$ Swamp and $\Diamond$ Jungle is canceled. Your characters present at opponent's $\Diamond$ Forest are immune to attrition.

•Leave Them To Me (Death Star II) (V)

•No Escape (V)

•No Escape

Jabba's influence is not easily ignored. Neither are his voracious and vile appetites. Even Jedi soon learn this lesson.

DEFENSIVE SHIELD

Plays on table. While you occupy a Subjugated planet location, operatives are forfeit = 0, operatives do not add to Force drains, and your Force drains may not be reduced. Nudjs do not cancel Force icons.

•No Escape (Premium) (V)

•Reactor Terminal (V)

•Reactor Terminal

The Death Star has many terminals coupled to the main reactor for power distribution throughout the immense space station.

DEFENSIVE SHIELD

Plays on table. "Three" on Fear Is My Ally is treated as "Four". You lose no Force to Boonta Eve Podrace. Opponent's retrieval from Boonta Eve Podrace may not be canceled. While you occupy more battlegrounds than opponent, I Did It! is suspended.

•Reactor Terminal (V)

•Leave Them To Me (V)

DEFENSIVE SHIELD

Plays on table. At opponent's Dantooine and Subjugated planet sites, your Imperials are deploy -2 and your Force drains may not be modified or canceled by opponent. Your game text at opponent's $\Diamond$ Swamp and $\Diamond$ Jungle is canceled. Your characters present at opponent's $\Diamond$ Forest are immune to attrition.

•Leave Them To Me (Ref III) (V)

•No Escape (V)

DEFENSIVE SHIELD

Plays on table. While you occupy a Subjugated planet location, operatives are forfeit = 0, operatives do not add to Force drains, and your Force drains may not be reduced. Nudjs do not cancel Force icons.

•No Escape (Ref III) (V)

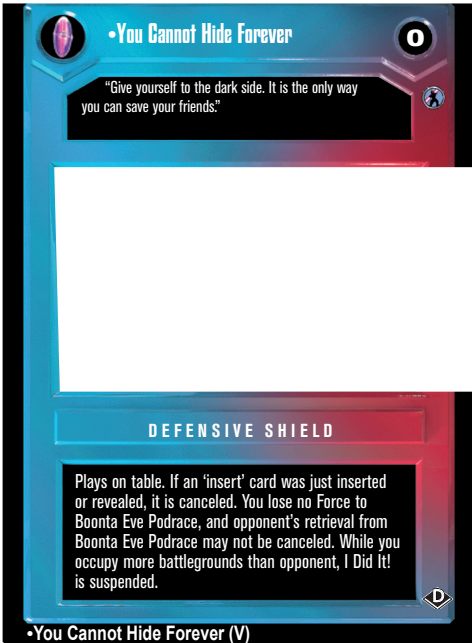
•We'll Let Fate-a Decide, Huh? (V)

DEFENSIVE SHIELD

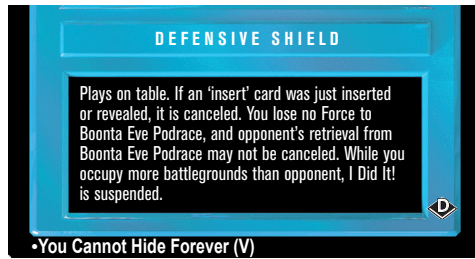
Plays on table. Cancels Beggar, Don't Underestimate Our Chances, and Frozen Assets. Maneuvering Flaps and S-foils are suspended where you have either a weapon present or a starship (or vehicle) with maneuver > 3 present.

•We'll Let Fate-a Decide, Huh? (V)

•You Cannot Hide Forever (V)

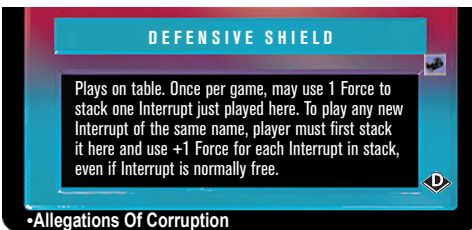


•You Cannot Hide Forever (V)

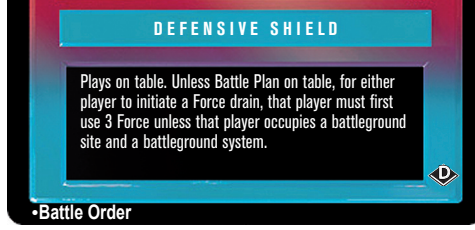


These V Slips are for the original Reflections III Defensive Shields. They are placed on the Effect version of the named card.

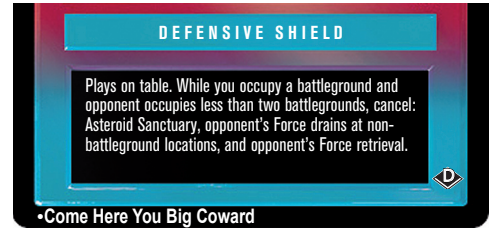
•Allegations Of Corruption



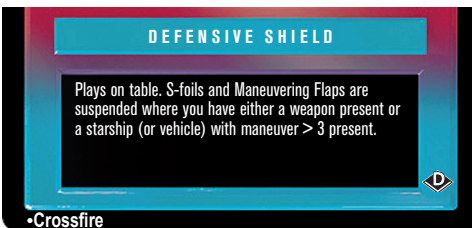
•Battle Order



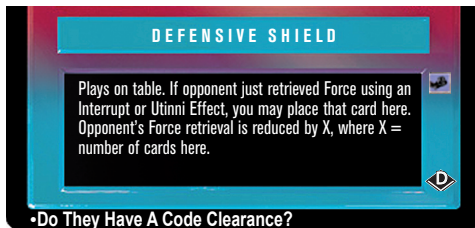
•Come Here You Big Coward



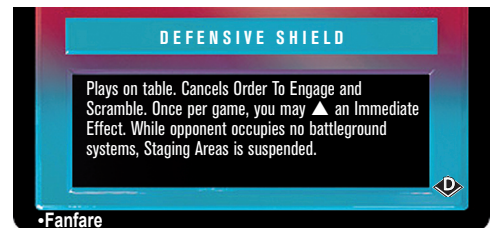
•Crossfire



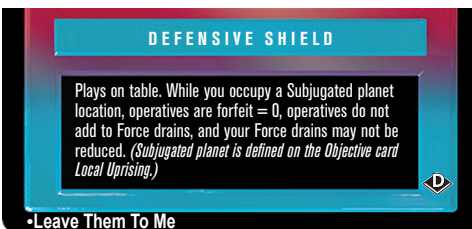
•Do They Have A Code Clearance?



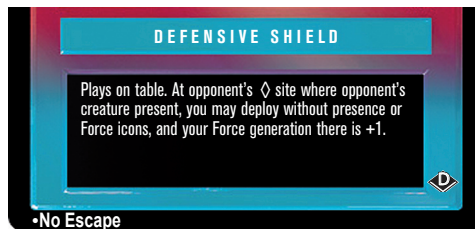
•Fanfare



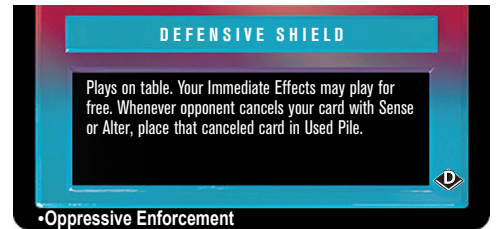
•Leave Them To Me



•No Escape

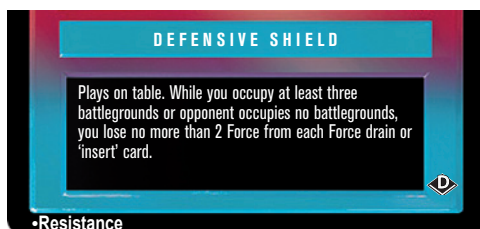


•Oppressive Enforcement

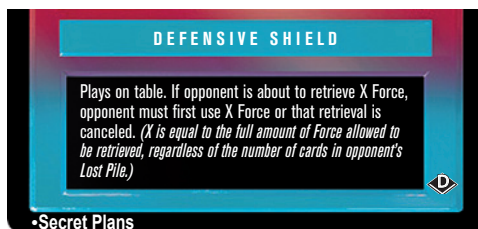


Virtual Set: Defensive Shields

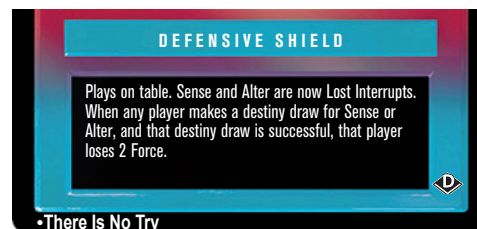
•Resistance



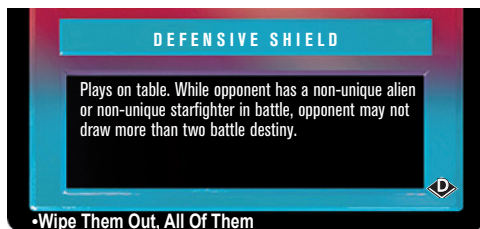
•Secret Plans



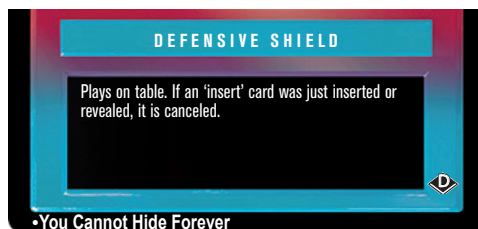
•There Is No Try



•Wipe Them Out, All Of Them



•You Cannot Hide Forever



Virtual Cards: Master List

DEFENSIVE SHIELDS

LIGHT SIDE

•Affect Mind (V)



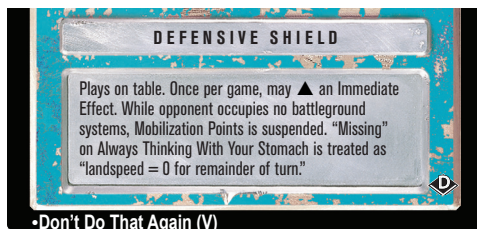
•Chasm (V)



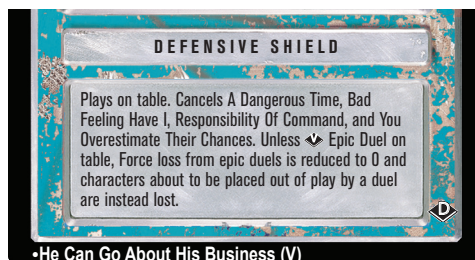
•Don't Do That Again (V)



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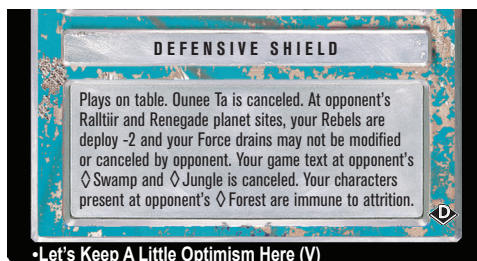
•He Can Go About His Business (V)



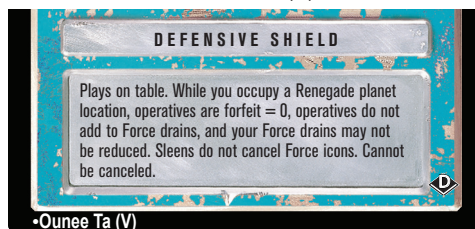
•Let's Keep A Little Optimism Here (V)



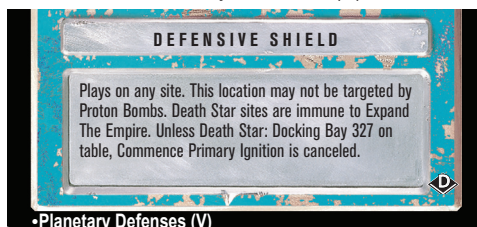
•Let's Keep A Little Optimism Here (V)



•Ounee Ta (V)



•Planetary Defenses (V)



•Ounee Ta (V)



•Simple Tricks And Nonsense



•The Professor (V)



•There Is Another



•Traffic Control (V)



•Weapons Display (V)



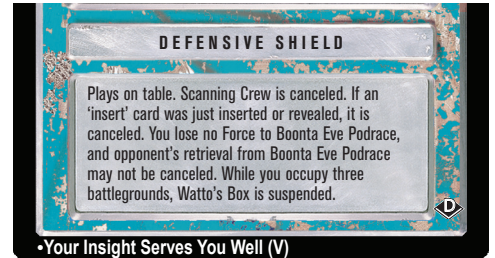
•Yavin Sentry (V)



•Your Insight Serves You Well (V)

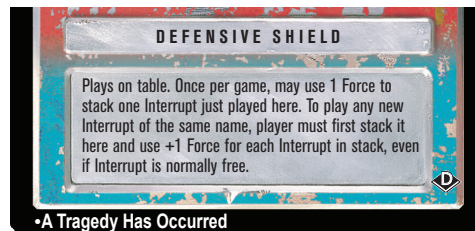


•Your Insight Serves You Well (V)

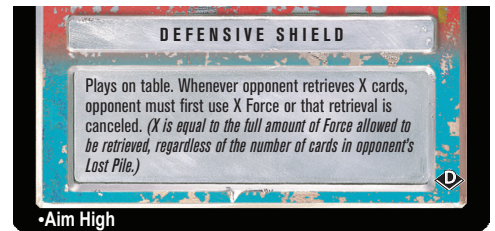


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•A Tragedy Has Occurred



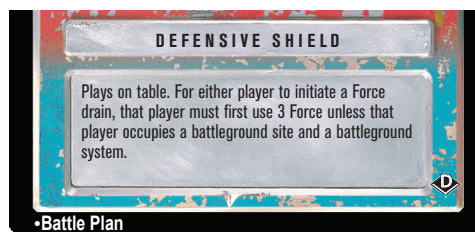
•Aim High



•Another Pathetic Lifeform



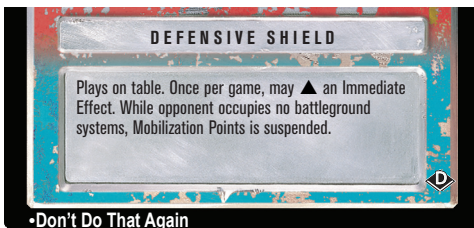
•Battle Plan



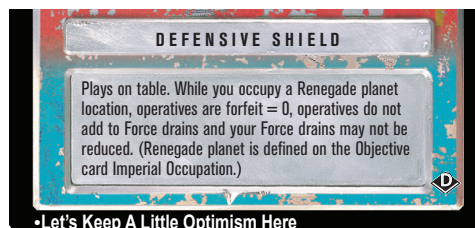
•Do, Or Do Not



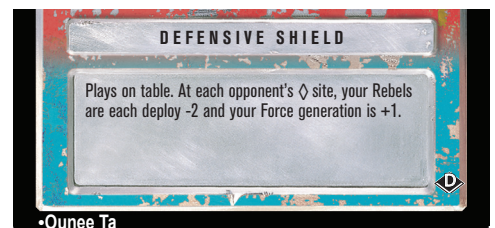
•Don't Do That Again



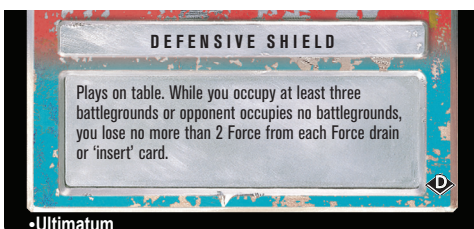
•Let's Keep A Little Optimism Here



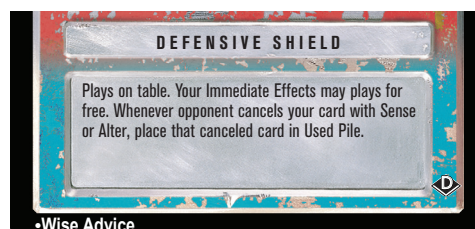
•Ounee Ta



•Ultimatum



•Wise Advice



•Your Insight Serves You Well

